
Ant War: Domination Torrent Download [key Serial]



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About This Game

Emerge from the ant hill with a handful of ants and a dream... to conquer the world. Train your ants with new skills, manage their daily work load, and travel across the town in search of new land. Sharpen your pincers and be ready for a fight because everyone from beetles and slugs, to the town police and the army will try to stop your ant colony!

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- Battle challenging enemies from bugs to the army
- Conquer dozens of iconic locations

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- Customize your ant colony with unique upgrades, weapons, and power-ups

Title: Ant War: Domination
Genre: Casual, Indie, Simulation, Strategy
Developer:
Anarchy Enterprises
Publisher:
Anarchy Enterprises
Release Date: 2 Oct, 2015

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English







Fun like "Asteroids" but with a lot more complexity! I like how this game has an arcade feel combined with quests, skill trees, resource acquisition, ship upgrades, and more. I also enjoy the simple controls and exciting music & sound effects.

<https://www.youtube.com/watch?v=7o3FCPMGH28&feature=youtu.be>

. This is great combined with Weed. I love this game, it helps me with handling depression. \u2764\ufe0f Eventhough it makes me mad sometimes and f*cks with me every chance it gets, I know I can still rely on it. Because starting Satsuma after I built it myself is the best feeling on the freakin' planet. MY NECK HURTS.

OH GOD THIS CAMERA. I've been having an absolute blast playing Gnomes vs. Fairies. It's a fully fledged 3D platformer in the tradition of Mario 64, but it's got lots of RPG elements and hack 'n' slash combat.

My experience has been very smooth and I haven't encountered a single obvious bug yet, I can't say for sure because I haven't finished the game, but at this point it seems like all the bugs others mentioned are fixed.

The platforming feels solid, combat is simple but it doesn't get boring because there are so many items like grappling hooks and bombs you can use on your enemies. The environments and the Gnomes are cute but there's an overall eerie atmosphere and music. The coolest thing though is every level there are new items to play with, like triple jump boots, shield, fairy wings you can fly with, etc. I haven't found them yet but the trailer even shows airships!

The music creator level is worth the price of the game all by itself, to be honest! Really fun!!!

It's fairly well optimized and runs with no hitches on my desktop and even runs pretty well on my surface pro 3. It also supported my xbox one controller out of the box!!!

The bloom and shader effects might be a bit much, but you can turn them off in the menu if you don't like them.

I absolutely recommend this game, and at \$9.99 it's a total bargain. It's got a big hub world that connects to multiple subworlds, and it seems like there will be a lot of levels. Some of the reviewers here have more than 20 hours of gameplay so there's a lot of content!

Pros:

- *Nostalgic
- *Funny
- *Fast gameplay
- *Good music
- *Great level design
- *Not too hard, not too easy
- *Many items = many play modes
- *Developer is all over the community forums answering questions and fixing bugs

Cons

- *No multiplayer yet - has it now
- *No online play yet - has it now
- *Lighting is a little harsh on some levels - seems fixed. can't even open a bloody account for this game, the sign up page creates an infinite loop and you cant contact support without an account either.

After a massive struggle trying to contact the game support, they were able to help me create an account. All of this is now useless, because something happened to the game and everyone's characters lost ALL their skills progress. If you logged in within a week after it happened, you were given some tomes to redo it all, but I missed that week and besides, playing as a healer is way too much of a chore to REDO EVERYTHING. I just logged in to check and I literally have a CS1 healer standing there with literally no skills in the kung fu menu. Everything has to be rebought, then relearned then retrained in the field. Uninstalling this rubbish right now!

Avoid this game. If you even manage to open an account, there is absolutely no guarantee that your character is safe. You can

literally lose all your progress out of the blue and have nothing to show for it. You've been warned!. Perfect game to satisfy your desire for achievements. <3. Serious review alert, no memes here.

This game is a hilarious action platformer and is genuinely really great, it's definitely one of the funniest games I've ever played but also has challenging and fun gameplay, though it's a bit unpolished and frustrating at times.

There's a lot of small bugs I encountered, but they were mostly just funny to see and didn't really get in the way (a boss once froze in place and just let me kill them, moving platforms act strange when you go at them from the wrong side, and other even smaller things). There's also a lot of framerate issues stemming from the lack of optimization, but it's mostly just during cutscenes and doesn't inhibit gameplay too much.

The boss fights are very fun and challenging, and none of them feel too similar to one another. There's a few design flaws in some of the bosses, however, mainly the ones at the end which just felt kind of slapped together and anti-climactic. There's also a few where it feels like you don't have much choice in the way of strategy and just have to throw yourself at them and get lucky, but they're still pretty good regardless.

The level design is absolutely fantastic, nothing ever feels too samey or repetitive and the levels always think of a new type of challenge to pose to the player. The different levels each have different themes and feel very unique from each other. Sometimes the platforms are hard to see or blend in with the background too much, but you quickly learn what is and isn't a platform. The checkpoints which you respawn at are all placed very fairly and don't make you redo any of the simple stuff just because of one difficult part that keeps tripping you up.

The sound design and art are well-done. The pixel art style certainly isn't an excuse to be lazy, there's clearly effort and experience behind the visuals in this game. The characters and enemies all look really distinct and fitting of how they act, even though 99% of them are skeletons. The music is also pretty catchy, and the choice of sound effects are funny as well as satisfying. The Dragon Ball sound effects used for the punches work really well, and the yells that escalate in pitch when you resize the window had me rolling.

The controls have some notable flaws. You keep your momentum even after you stop pressing anything, which makes the controls feel a little slippery, but it works well in making the platforming adequately challenging. The main issue I have is that there is **no input buffer**, meaning if you time a jump literally one frame too late or one frame too early you will miss your jump and die. **This is absolutely the worst and most frustrating part about this game**, by absolutely no means should any platformer go without an input buffer. It's essential.

The humor, as stated before, is top-notch. There's never a dull moment with this game, with it's plentiful visual gags, silly audio, and goofy dialogue, the humor definitely takes the main focus in this game. It will leave you laughing out loud plenty of times throughout your playthrough of it. It doesn't rely on memes for it's humor, but definitely can have some parallels drawn with it's heavily ironic and weird sense of humor. It still definitely doesn't age like dairy like normal memes do.

That said, despite its flaws it is still a very fun and pretty short game that costs less than a trip to McDonalds. Just buy it already, it's definitely worth your time.. The game had the epic feel, with the pacing building up slowly. The days are calm, you can grow and manage your settlement, while also preparing for the dangerous night to come. The art, soundtrack and the overall atmosphere blends together seamlessly. It would've been great to explore more of this world.. Great game! Like graphics and tight controls. Like the sexy main character, and the story is top notch, battles are engaging. Obviously is not AAA game, but is excellent for what it is.


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..\|.....(.....).....V. Nice game. Cool effects and graph
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The only thing I could complain about is the level design, which is weird sometimes. But other than that, this game's fun!. Good story :)

but i like it :D. Completed 12/29/2018.

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